MUD1/British Legends source code, 1999-2014 M2013

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Title: MUD1/British Legends source code
Identifier/Call Number: M2013
Contributing Institution: Dept. of Special Collections & University Archives
Language of Material: English
Physical Description: 50.0 computer file(s)(50 files in 3 directories)
Date (inclusive): 1992-2014

Arrangement note
There are 50 files in 3 directories. Only the files in the DATABASE directory are listed in this guide.

Access to Collection
Files are open for research but are only available through the media cart (dedicated offline computers) in the Special Collections' reading room.

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Acquisition Information
This collection was given by Viktor Toth to Stanford University, Special Collections in 2014.

Preferred Citation
[identification of item], MUD1 / British Legends Source Code (M2013). Dept. of Special Collections and University Archvies, Stanford University Libraries, Stanford, Calif.

Related collection
Richard Bartle papers, 1979-1997

Scope and Contents
This implementation of MUD (Multi-User Dungeon) was developed and is operated by Viktor T. Toth. MUD1 was originally developed circa 1978 at Essex University, England. This version runs on 32-bit platforms; the current server runs on Windows and Linux (2014).

Subjects and Indexing Terms
Toth, Viktor (Viktor T.)
Computer files
Computer games--History.
History of Science
Software -- Application development

1. 05/29/2014 12:49 PM [directory]
   Scope and Contents
   21 files including the directory file (428,694 bytes).
   10/02/2011 07:56 AM 68,676 game.cpp
   10/16/2011 04:43 PM 17,877 game.h
   05/23/2014 04:44 PM 2,152 main.cpp
   10/27/2008 05:30 AM 542 Makefile
   03/12/2010 05:21 PM 553 Makefile64
   10/27/2008 05:36 AM 10,941 mud1.cpp
   12/22/1999 12:03 AM 531 MUD1.DSW
   10/16/2011 04:45 PM 5,386 mud1.h
   11/09/2003 11:14 AM 9,799 MUD1.mak
Scope and Contents

There are 30 files in this directory.