Muir family collection on play-by-mail games

Finding aid prepared by Serena Rodholm, Student Processing Assistant.
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Descriptive Summary

Title: Muir family collection on play-by-mail games
Date (inclusive): circa 1991-2007
Collection Number: MS 414
Creator: Broden, Shannon Elise-Muir
Creator: Muir, John C.
Extent: 2.08 linear feet (5 boxes)
Repository: Rivera Library. Special Collections Department.
Riverside, CA 92517-5900
Abstract: The collection consists of materials related to various play-by-mail games collected and developed by John C. Muir and his daughter Shannon Elise-Muir Broden, including rulebooks, specification sheets, forms, newsletters, team rosters, turn results, reference manuals and play-by-mail publications.
Languages: The collection is in English.
Access
The collection is open for research.
Publication Rights
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Preferred Citation
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Acquisition Information
Processing History
Processed by Serena Rodholm, Student Processing Assistant, 2018.
Processing of the Muir family collection on play-by-mail games was completed by undergraduate students from the University of California, Riverside as part of the Special Collections & University Archives Backlog Processing Project started in 2015. This project was funded by the UCR Library and administered by Jessica Geiser, Collections Management Librarian.
Collection Scope and Contents
The collection consists of materials related to various play-by-mail games collected and developed by John C. Muir and his daughter Shannon Elise-Muir Broden (represented as Shannon Muir in the collection), with Broden often playing as a beta tester for the games. Items in the collection include basic and advanced rulebooks, specification sheets of Gunfighter technology, blank forms to add to player's characters and locations, newsletters about game progress and player interaction, team rosters, turn results for specific characters played by Broden, reference manuals, and play-by-mail publications of game reviews.
Collection Arrangement
The collection is arranged into three series as follows:
Series 2. Other play-by-mail games, circa 1989-1990
Indexing Terms
The following terms have been used to index the description of this collection in the library's online public access catalog.
Subjects
Fantasy games
Play-by-mail games
Genres and Forms of Materials
Correspondence

Series Scope and Contents
The series contains rulebooks, turn sheets, blank forms, character statistics, correspondence, and terrain maps from the game CTF2187, a play-by-mail game from Advanced Gaming Enterprises. Also included in the series are turn results from various characters played by Shannon Muir (Broden) in the game.

John C. Muir created various aspects of the content for the game, including the Gunfighter bot and terrain maps. Also included is a shot tracker created by player Rob Fackler.

Series Arrangement
The series is arranged alphabetically.

Box 1, Folder 1
Advanced Rulebook 1995

Box 1, Folder 2
Basic Rulebook circa 1995

Box 1, Folder 3
Battle Bot Specifications undated

Box 1, Folder 4
Blank Forms - Arena Forms undated

Box 1, Folder 5
Blank Forms - Payment Forms undated

Box 1, Folder 6
Blank Forms - Pilot Forms undated

Box 1, Folder 7
Blank Forms - Pilot/Arena Forms undated

Box 1, Folder 8
Blank Forms - Standing Order Forms undated

Box 1, Folder 9
Correspondence 1997-2006

Box 1, Folder 10-12

Box 1, Folder 13
Origins Awards Ballot 1998-1999

Box 1, Folder 14
Pilot Listing- Team Roster 2001-2004

Box 1, Folder 15
Pilot Status Report 1994-2005

Box 1, Folder 16
Shot Tracker undated

Box 1, Folder 17
Terrain Maps undated

Box 1, Folder 18
Turn Results - Alias 1994-1996

Box 1, Folder 19
Turn Results - Damian Blackheart 1994-2003

Box 2, Folder 1
Turn Results - Derrick Deathex 1993-2002

Box 2, Folder 2
Turn Results - Dorian Blackheart 1994-1997

Box 2, Folder 3
Turn Results - E.C. Vileslayer 2002-2003

Box 2, Folder 4
Turn Results - Elora Danan 2002

Box 2, Folders 5-6
Turn Results - Femme Fatale 1991-2006

Box 2, Folder 7
Turn Results - Gorrik Vileslayer 1997-2004

Box 2, Folder 8
Turn Results- H.A.L. Mayne 1991-2006

Box 3, Folder 1-2
Turn Results - Indigo Girl 2002-2006

Box 3, Folder 3
Turn Results - Kibitz 2002-2003

Box 3, Folder 4
Turn Results - K.S. ’Speedy’ Wright 2002-2003

Box 3, Folder 5
Turn Results - Lauraic Vileslayer 1992-2002

Box 3, Folder 6
Turn Results - Lela 2002-2004

Box 3, Folder 7
Turn Results - Petruchio 2004

Box 3, Folder 8
Turn Results - Racubus Sterling 1993-2006

Box 3, Folder 9
Turn Results - Ragin’ John Blaze 2002-2006

Box 4, Folder 1
Turn Results - Red Hot Lover 1997-2007

Box 4, Folders 2-3
Turn Results - Richard Shadowhand 1995-2004

Box 4, Folder 4
Turn Results - Shield Maiden 2002-2007

Box 4, Folder 5
Turn Result - Soulshaker 2002-2007

Box 4, Folder 6
Turn Result - Ssella Doomstalker 2002

Box 4, Folder 7
Turn Results - Tatiana Romanov 2002-2007

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Box 4, Folder 8

Turn Sheets 1998-2007

Series 2. Other play-by-mail games circa 1989-1990

Series Scope and Contents

This series contains materials from two play-by-mail games, Tribes of Crane and Warp Force Empires. Tribes of Crane was one of the earliest play-by-mail games with a large fan base. The player's manual was quite short and the players needed to write "special actions" to obtain additional information about aspects of the game. Items in the series related to the game include special information handouts, and miscellaneous sheets created by players to expand game options.

Warp Force Empires was notable because it was designed to be completely anonymous and any indication that players were communicating outside the game system resulted in expulsion from the game. It also sought players who would pick up abandoned positions in a running game as "standbys," who would be rated on a different system than the regular players. Players requested specific classes of races with very different goals and scoring actions. The one who gained the most points during a game was the winner. Games had a minimum and maximum length, and a complex set of rules that would determine the end-term once past the minimum. Items in the series include all documentation and results of a game of Warp Force Empires.

Series Arrangement

The series is arranged alphabetically.

Box 4, Folder 9

Tribes of Crane undated

Box 5, Folder 1

Warp Force Empires - Game #17 1989-1990


Series Scope and Contents

The series contains magazines and game reviews of play-by-mail games, including articles on game statuses as well as art pertaining to various games.

Series Arrangement

The series is arranged alphabetically.

Box 5, Folders 2-3

Flagship 1984-1987

Box 5, Folder 4


Box 5, Folder 5

N&B of Gaming #16 1983

Box 5, Folder 6

The New Gaming Universal - Issues 1987 #2, 6, 7 1987

Box 5, Folder 7